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Timing Is Everything



Chapter 1 by Adam Muller

When you use the time machine and go back to one of your own memories the emotion of it is halved because you've already experienced it.

If you go back to the same memory a third time, it's halved again, making it a quarter of whatever emotion it evoked originally. And so on.

And one other thing. Time-travel ages you twice as fast, so you don't want to overdo it. Some have tried using it to kill themselves, but it's a painfully slow way to die.

You don't use time travel for sentimental reasons, you use it to figure shit out. I needed to do just that. I keyed in April 8th, 1992, and it sucked me in like it was an invisible vacuum the size of Earth itself.

Chapter 2 by intellikat



I was in my bedroom on the second floor of our old house. My Nintendo Entertainment System sat before a blank TV screen on my desk, and it took me a moment (as it always does) to orient myself. "Time Travel" is a slippery term to use, but using it is something of a shortcut-- an easier way to communicate the concept of what I had discovered without going too deeply into the details, technically speaking.

As I said, I was within a "memory", and therefore not "in time", strictly speaking. But there is really very little difference, and that is because all of what we call "time" is simply memories of

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agent in memory, (and part of the mechanics of my time machine) and with this particular jump in time, I had lost some of that very sense, along with an amount of visual clarity.

But I was not here to savour my youth. I was here to find out if it had been actually been suicide or not.

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